

EXHIBIT 7



US007562117B2

(12) **United States Patent**
Rosenberg

(10) **Patent No.:** **US 7,562,117 B2**

(45) **Date of Patent:** **Jul. 14, 2009**

(54) **SYSTEM, METHOD AND COMPUTER PROGRAM PRODUCT FOR COLLABORATIVE BROADCAST MEDIA**

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(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 528 days.

(21) Appl. No.: **11/533,037**

(22) Filed: **Sep. 19, 2006**

(65) **Prior Publication Data**

US 2006/0288074 A1 Dec. 21, 2006

Related U.S. Application Data

(63) Continuation-in-part of application No. 11/285,534, filed on Nov. 22, 2005, now Pat. No. 7,489,979, and a continuation-in-part of application No. 11/223,368, filed on Sep. 9, 2005.

(60) Provisional application No. 60/720,071, filed on Sep. 23, 2005.

(51) **Int. Cl.**

G06F 15/173 (2006.01)

G06F 15/16 (2006.01)

(52) **U.S. Cl.** **709/205; 709/206; 709/232; 709/246; 709/219; 709/231; 705/40; 705/59**

(58) **Field of Classification Search** **709/204–206, 709/219, 231, 246**

See application file for complete search history.

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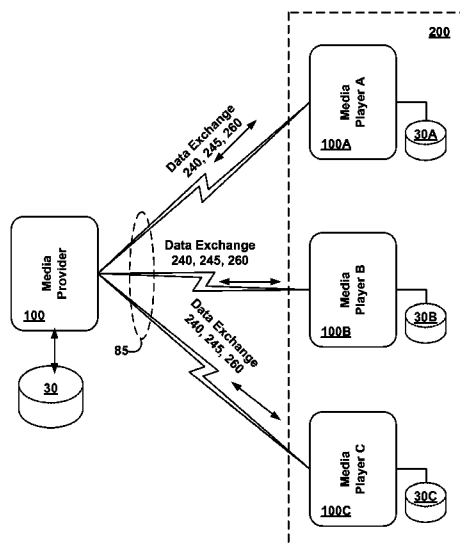
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(57) **ABSTRACT**

A system, method and computer program product for collaborative media selection among a media provider and a collaborative group of media players, where each individual media player is in processing communications with the media provider. Enables a media broadcaster to perform a procedure which involves (a) sending one or more media suggestions to a plurality of media playing devices that are being used by a plurality of participating users, (b) receiving from each of the plurality of participating users via their media playing devices a response indicating acceptances or rejection for the suggested media item, (c) tallying the responses and determining if the media suggestion is collaboratively accepted by the group of collaborating users, and (d) broadcasting media content for real-time play to the plurality of media playing devices if the media suggestion is collaboratively accepted. Otherwise, sending an alternative suggested media item. The present invention further includes a variety of prioritization methods wherein participating users may have non-equally impact upon in the collaborative decision making process.

32 Claims, 6 Drawing Sheets



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* cited by examiner

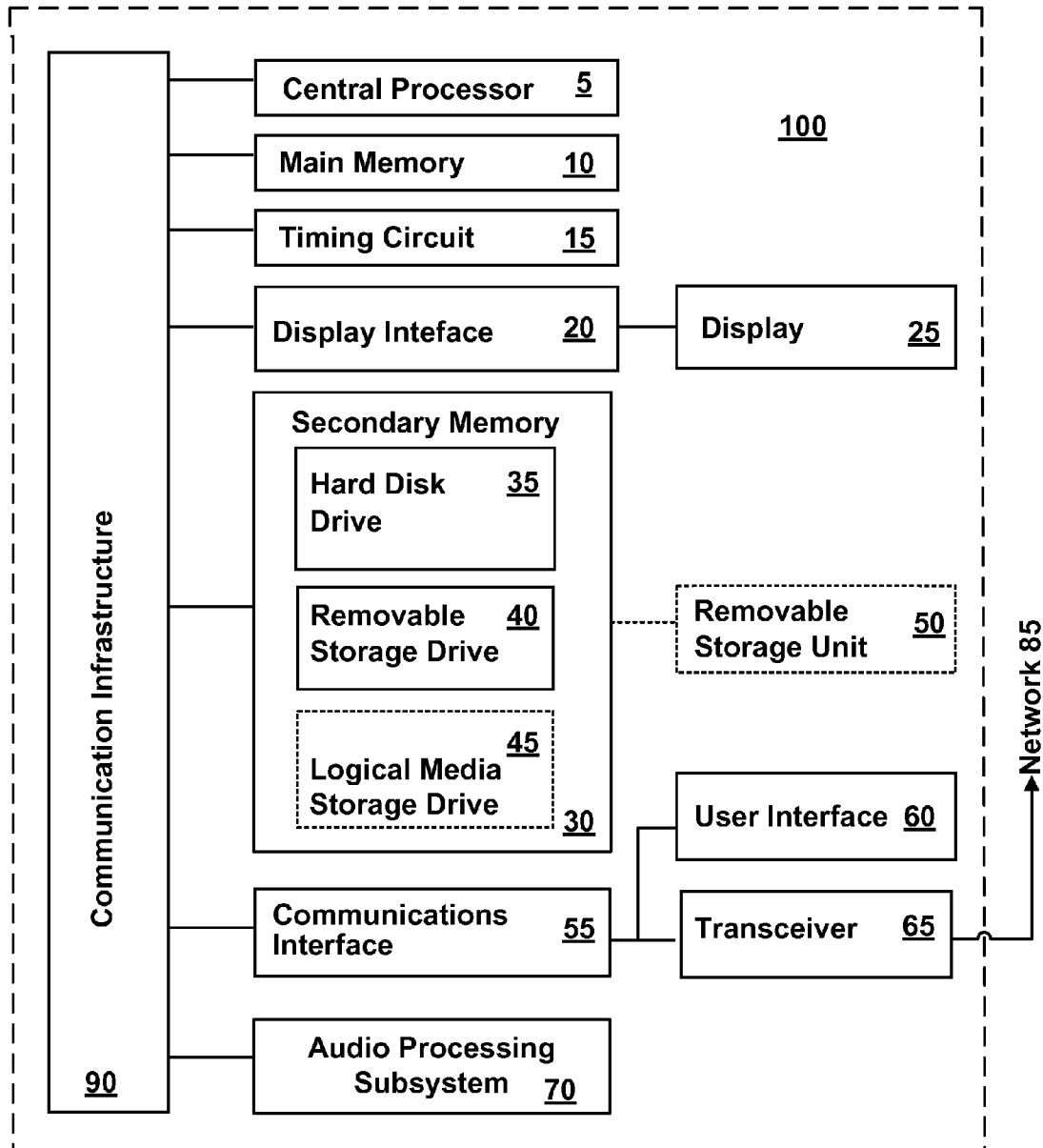


FIG. 1

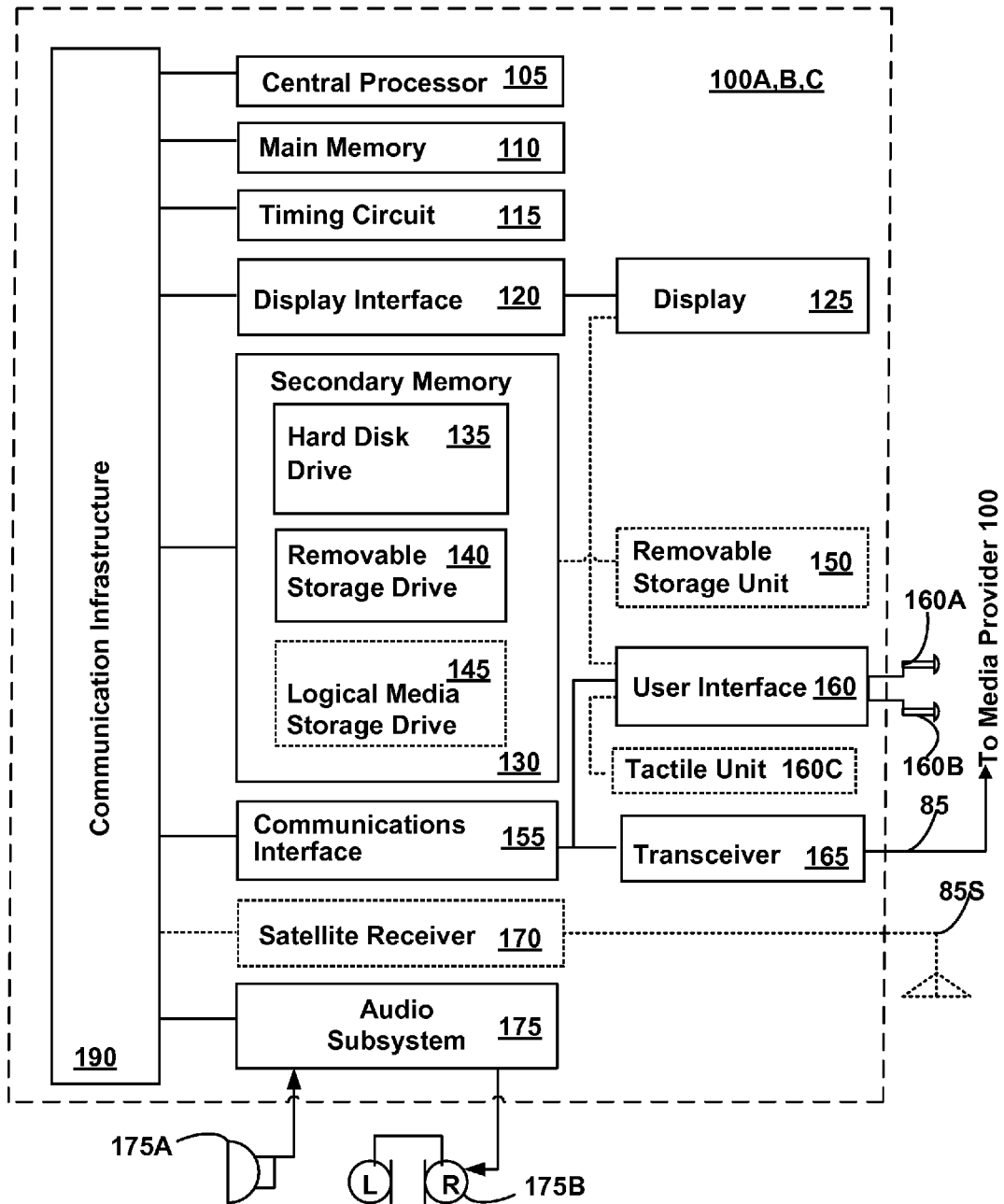


FIG. 1A

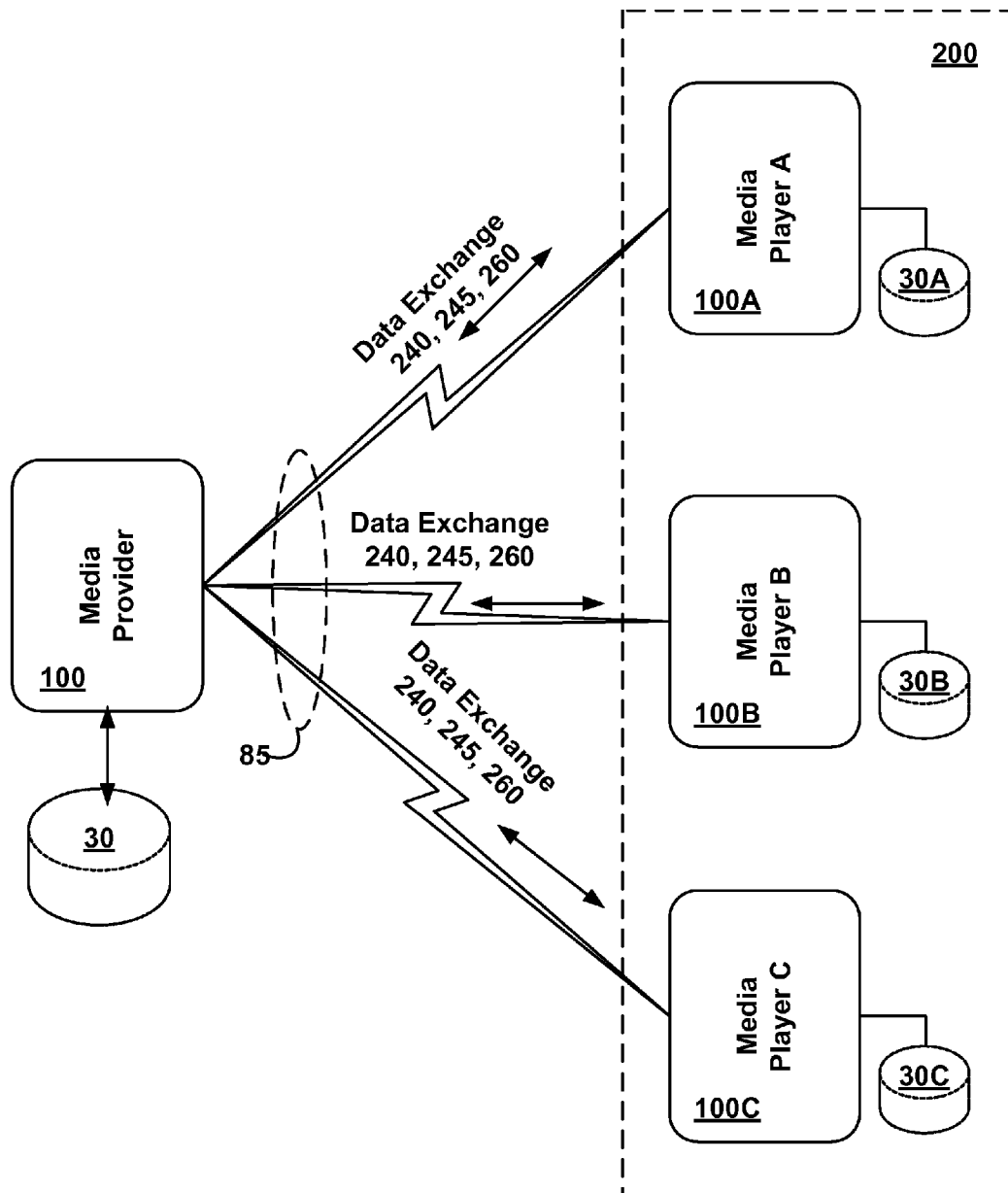


FIG. 2

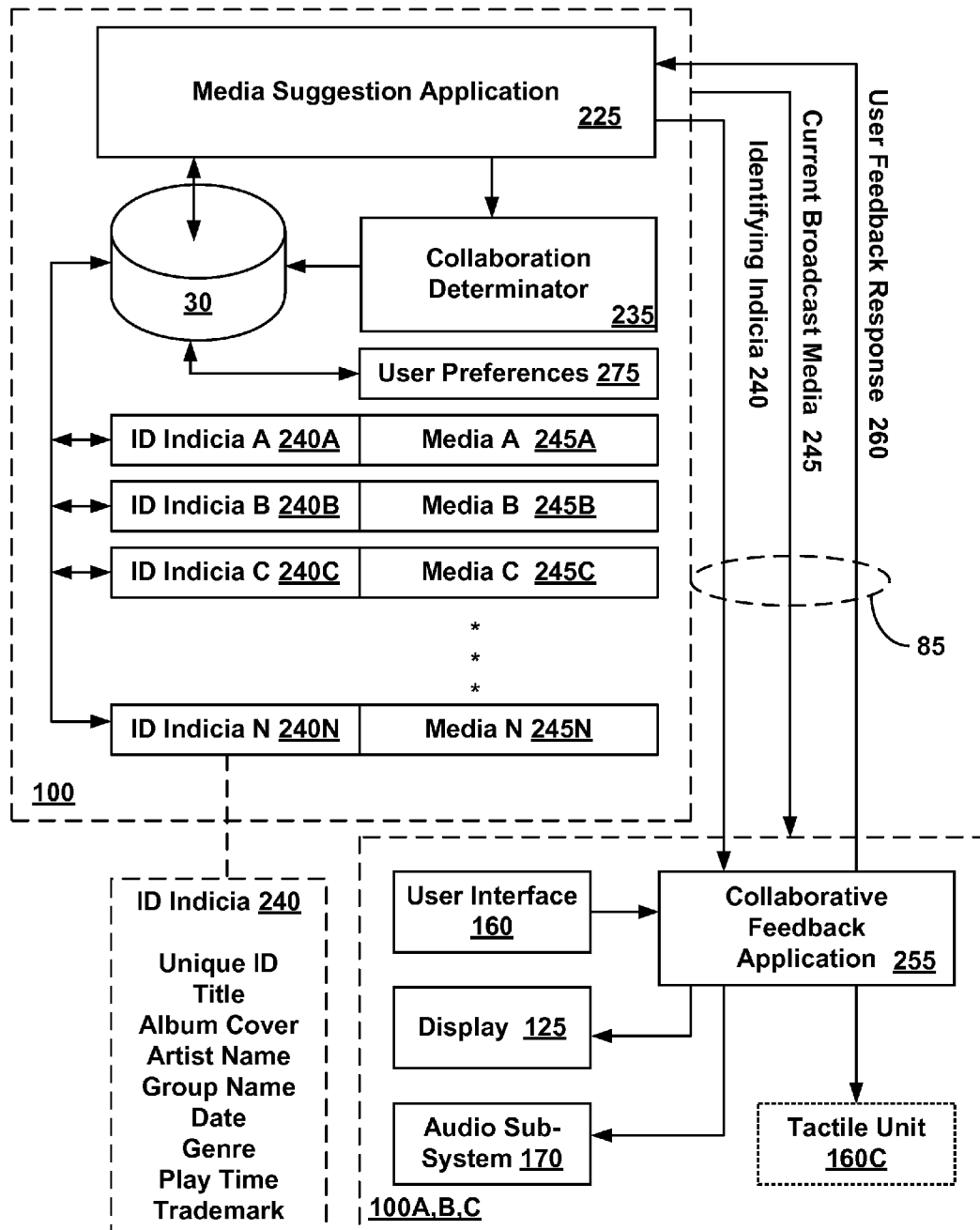


FIG. 2A

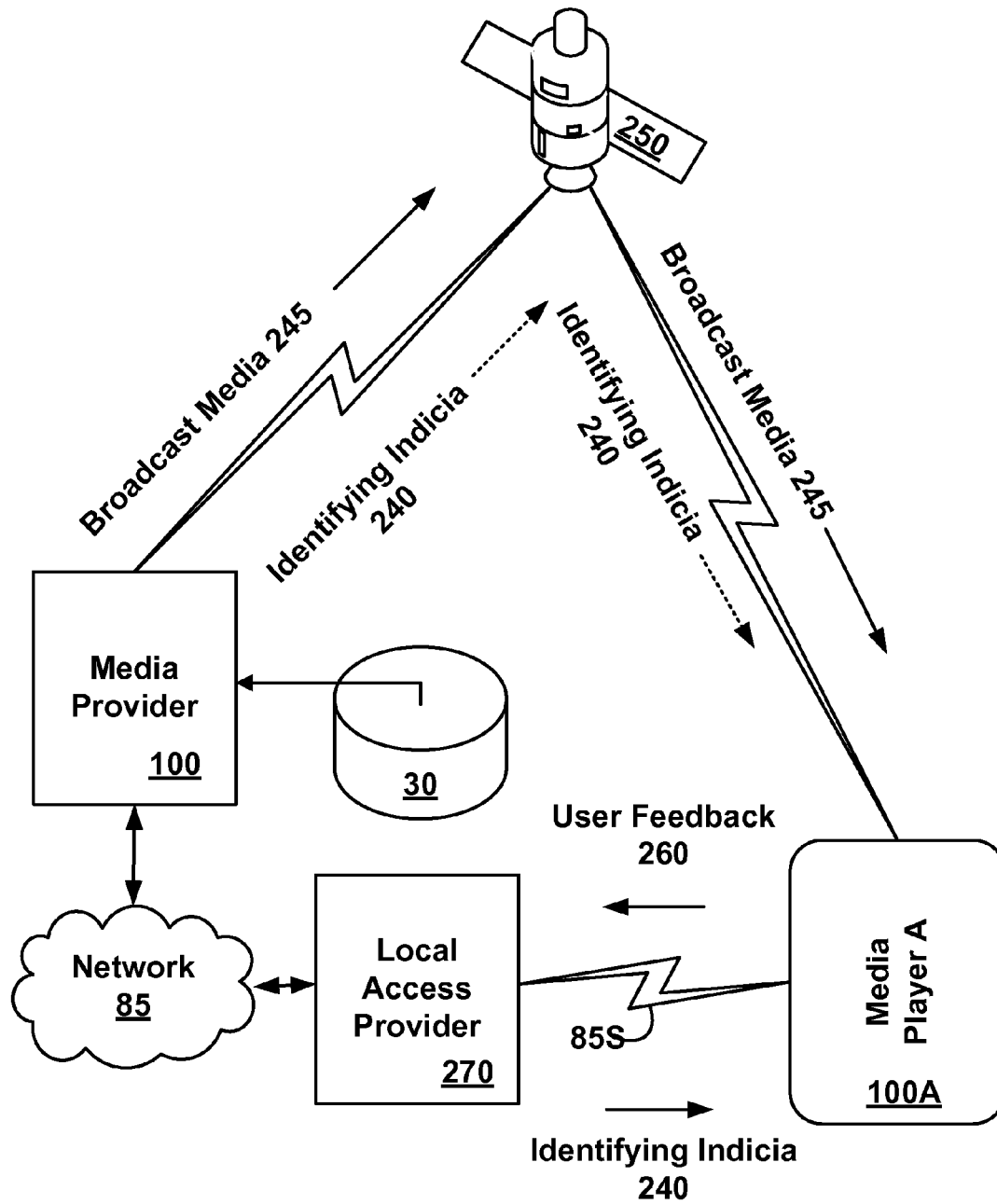


FIG. 2B

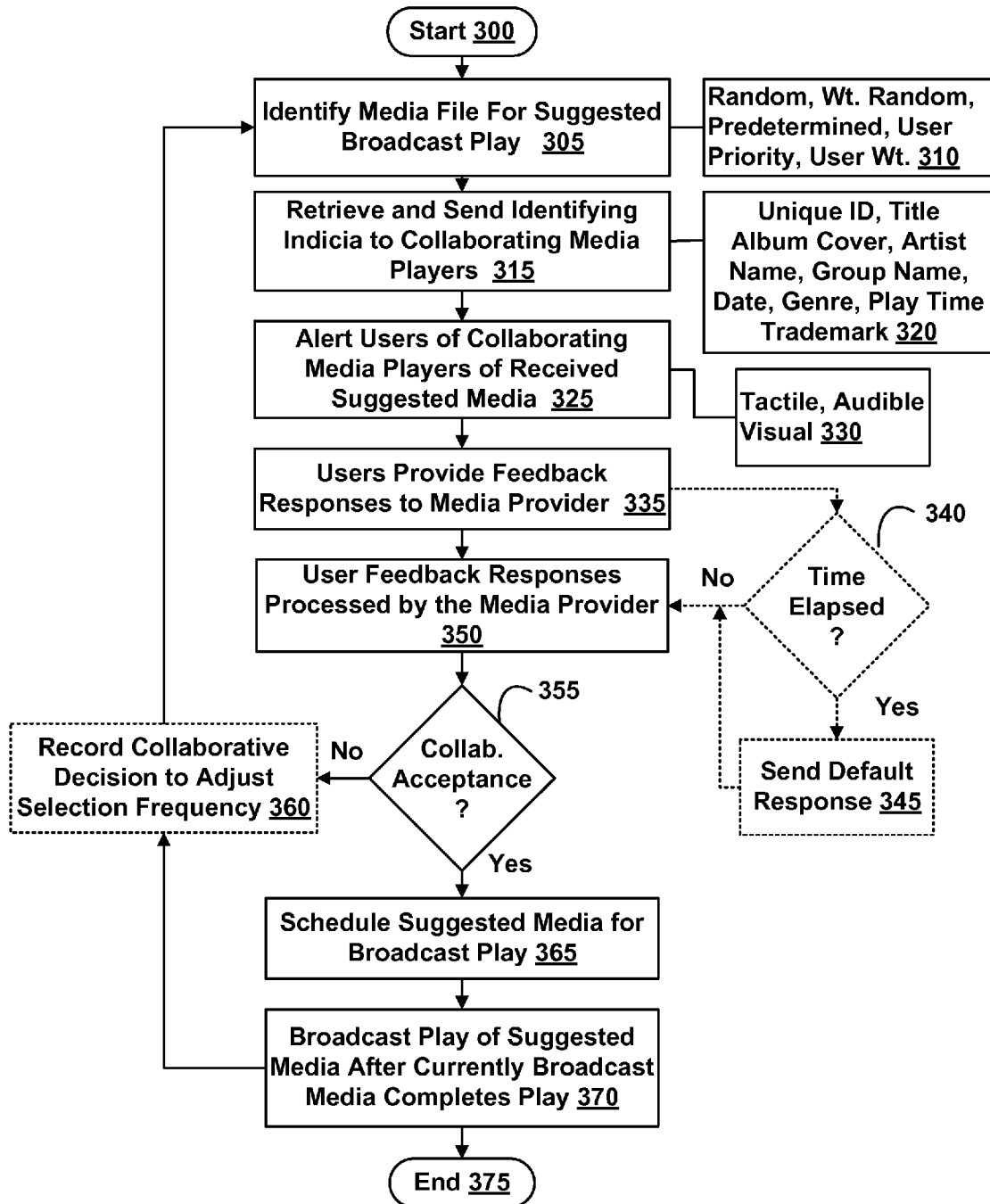


FIG. 3

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SYSTEM, METHOD AND COMPUTER PROGRAM PRODUCT FOR COLLABORATIVE BROADCAST MEDIA

CROSS-REFERENCE TO RELATED APPLICATIONS

The present application claims benefit and priority under 35 U.S.C. §119(e) from co-pending U.S. provisional patent application Ser. No. 60/720,071 filed Sep. 23, 2005;

this application is also a continuation in part of co-pending U.S. patent application Ser. Nos. 11/223,368 filed Sep. 9, 2005 and 11/285,534 filed Nov. 22, 2005; and,

wherein co-pending U.S. patent application Ser. No. 11/223,368 claimed benefit and priority under 35 U.S.C. §119(e) from now expired U.S. provisional patent application Ser. Nos. 60/644,417 filed Jan. 15, 2005; and,

wherein co-pending U.S. patent application Ser. No. 11/285,534 claimed benefit and priority under 35 U.S.C. §119(e) from now expired U.S. provisional patent applications Ser. Nos. 60/651,771 filed Feb. 9, 2005, 60/665,291 filed Mar. 26, 2005 and 60/648,197 filed Jan. 27, 2005; and,

wherein co-pending U.S. application Ser. Nos. 11/267,079 filed Nov. 3, 2005, 11/427,320 filed Jun. 28, 2006, 11/354,667 filed Feb. 14, 2006, 11/367,178 filed Mar. 2, 2006 and PCT/US2006/004373 filed Feb. 7, 2006 are related applications; and lastly, all of the above referenced patent applications are to the instant inventor and a common assignee and are hereby incorporated by reference as if fully set forth herein.

FEDERALLY SPONSORED RESEARCH AND DEVELOPMENT

Not Applicable

REFERENCE TO A MICROFICHE APPENDIX

Not Applicable

RELEVANT FIELD

A data processing arrangement is described for collaborative broadcast media selection and more specifically, various exemplary embodiments provide a system, method and computer program product for collaboratively influencing media to be broadcast played by a media provider to a collaborative group of media players.

BACKGROUND

In recent years, traditional broadcasting such as radio has evolved from analog distribution of media content to digital streaming of media content. For example, satellite radio allows distribution of media content over a large geographic area with high fidelity and rapid data transfer rates. As disclosed in U.S. Pat. No. 6,314,094, to Boys et al., issued Jun. 11, 2001, and herein incorporated by reference, portable media players may be configured to receive broadcast media content over the internet as a digital data stream. This type of media player is sometimes referred to as internet radio receiver and may embodied in a wide range of portable computing devices such as laptops, personal data assistants (PDAs), cellular telephones, and like devices. While such technology enables users to access a wide range of media content as streamed digital data, it does not enable a plurality of users to collaboratively influence the media that is broadcast based upon real-time suggestions made by the media

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provider. Additionally, another limitation of the relevant art is that users are generally viewed as having equal privileges which may ignore important standing or stature among the collaborative group of users, for example registered subscriber versus anonymous listener.

Furthermore, while automated media selection systems enable individual users to express their long-term media preferences for consideration in media selection, such systems do not enable a group of users to collaboratively accept or reject media that is imminent to be broadcast played based on the collaborative groups' current media desires. For example, a collaborative group's taste may over the long-term be determinative of what types of videos, music, genres of music, artists, actors, etc., that the collaborative group generally prefers to experience. However, the group's moment-to-moment media desires may vary widely based on contemporaneous influences which affect collaborative group's collective mood. The group's collective mood may often vary substantially during short durations of a typical day while the groups overall taste generally remain consistent over months or even years. For example, a group of users may collectively be partial to a particular song or video, rating it highly in a subjective measure of general preference, but at a given moment in time the group of users may collectively not be in the mood to experience the song or video.

Thus, automated and/or human-driven media distribution methods that rely solely upon a collaborative groups general long term tastes do not ensure that the collaborative group is receiving the broadcast media that is appropriate for the group's contemporaneous mood. Thus, there is a need for systems, methods, and computer program products, that enable collaborative groups of users to collaboratively influence broadcast media based upon their contemporaneous moods. Even more specifically, there is a need for systems, methods, and computer program products that enable individual users to express their moods and collaboratively accept or reject imminent media broadcasts that are suggested by a media provider.

SUMMARY

The various embodiments disclosed herein addresses the limitations in the relevant art and provides a system, method and computer program product for collaboratively influencing media that may be broadcast based upon real-time suggestions from a media provider. In an exemplary systematic embodiment, a system for collaborative media selection among a media provider and a collaborative group of media players, where each individual media player is in processing communications with the media provider and associated with a user is provided. The exemplary systematic embodiment comprises a media provider including a processor; a datastore functionally coupled to the processor having retrievably stored therein, a plurality of media files; each of the plurality of media files having retrievably associated therewith, identifying indicia descriptive of its associated media file.

A media suggestion application is provided which includes instructions executable by the processor to;

identify a suggested media file from among the plurality of media files for impending broadcast play to the collaborative group of media players;

retrieve from the datastore, the identifying indicia associated with the suggested media file;

contemporaneously send the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

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receive a plurality of separate user feedback responses associated with the suggested media file, the plurality of separate user feedback responses being received from a plurality of media players included in the collaborative group of media players; and,

determine from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,

if collaborative acceptance has been obtained, broadcast play the suggested media file to the collaborative group of media players such that the suggested media file plays generally following a completion of play of the current media file; or,

if collaborative acceptance has been not been obtained, suggesting a different media file for impending broadcast play.

In a first related exemplary systematic embodiment, each of the collaborative group of media players comprises a microprocessor and a collaborative feedback application including instructions executable by the microprocessor to;

output an identifying representation of the suggested media file to the user associated with the media player;

determine a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;

send the separate user feedback response to the media provider; and, play the suggested media file for which collaborative acceptance has been determined.

In a second related exemplary systematic embodiment, the separate user feedback response is determined based upon the user expressing either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player.

In a third related exemplary systematic embodiment, the collaborative feedback application further includes instructions executable by the microprocessor to provide a default separate user feedback response if the user fails to express either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player within an allotted period of time.

In a fourth related exemplary systematic embodiment, the identifying indicia may include a unique identifier, a title, a graphical representation of an album cover, an artist name, a group name, a date, a genre, a playing time, and a trademark.

In a fifth related exemplary systematic embodiment, the media provider may be configured as a server in which the collaborative group of media players are clients thereof.

In a sixth related exemplary systematic embodiment, the identifying indicia may be broadcast to the collaborative group of media players generally simultaneously from the media provider.

In a seventh related exemplary systematic embodiment, the broadcast play may be accomplished using a streaming media process.

In an eighth related exemplary systematic embodiment, identifying the media file for suggestion from the plurality of media files may be performed at least in part using a random selection process.

In a ninth related exemplary systematic embodiment, identifying the media file for suggestion from the plurality of media files may be performed at least in part using a weighted random selection process.

In a tenth related exemplary systematic embodiment, identifying the media file for suggestion from the plurality of media files is performed at least in part using retrievably stored user preference data for at least one user associated

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with at least one of the plurality of separate media players included in the collaborative group of media players.

In an eleventh related exemplary systematic embodiment, collaborative acceptance of the suggested media file may be determined at least in part on an affirmative majority of the plurality of separate user feedback responses received by the media provider.

In a twelfth related exemplary systematic embodiment, collaborative acceptance of the suggested media file may be determined at least in part on exceeding a preestablished threshold of affirmative responses among the plurality of separate user feedback responses received by the media provider.

In a thirteenth related exemplary systematic embodiment, at least one of the plurality of separate user feedback responses may be given non-equal weighting with respect to other of the plurality of separate user feedback responses received by the media provider for determination of the collaborative acceptance.

In a fourteenth related exemplary systematic embodiment, the non-equal weightings may be dependent at least in part upon non-equal priority levels assigned to one or more particular users associated with the individual media players.

In a fifteenth related exemplary systematic embodiment, the collaborative feedback application may further include instructions executable by the microprocessor to alert its associated user to receipt of the identifying indicia sent from the media provider.

In a sixteenth related exemplary systematic embodiment, the alert may include an audible alert, a visual alert, a tactile alert and any combination thereof.

In a seventeenth related exemplary systematic embodiment, identifying a media file for suggestion may be based at least in part upon a user's input.

In an eighteenth related exemplary systematic embodiment, the suggested media file may be broadcast played to the collaborative group of media players such that broadcast play of the suggested media file begins immediately following the broadcast play of the current media file.

In an exemplary methodic embodiment, a method for collaborative media selection among a media provider and a collaborative group of media players, each individual media player, where the media players are in processing communications with the media provider and associated with a user. The exemplary method comprising a media suggestion application including instructions executable by a media provider processor for;

identifying a suggested media file among a plurality of retrievably stored media files for impending broadcast play to the collaborative group of media players;

retrieving identifying indicia associated with the suggested media file;

contemporaneously sending the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

receiving a plurality of separate user feedback responses associated with the suggested media file, the plurality of separate user feedback responses being received from a plurality of media players included in the collaborative group of media players; and,

determining from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,

if collaborative acceptance has been obtained, broadcast playing the suggested media file to the collaborative group of

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media players such that the suggested media file plays generally following a completion of play of the current media file; or,

if collaborative acceptance has been not been obtained, suggesting a different media file for impending broadcast play.

In a first related exemplary methodic embodiment, the method further comprises a collaborative feedback application including instructions executable by a media player microprocessor for;

outputting an identifying representation of the suggested media file in dependence on receipt of the identifying indicia to the user associated with each individual media player;

determining a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;

sending the separate user feedback response to the media provider; and,

playing the suggested media file for which collaborative acceptance has been determined.

In a second related exemplary methodic embodiment, the separate user feedback response is determined based upon the user expressing either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player.

In a third related exemplary methodic embodiment, the collaborative feedback application further includes instructions executable by the microprocessor to provide a default separate user feedback response if the user fails to express either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player within an allotted period of time.

In a fourth related exemplary methodic embodiment, the collaborative feedback application further includes instructions executable by the microprocessor for alerting the user of a receipt of the identifying indicia sent from the media provider.

In a fifth related exemplary methodic embodiment, the collaborative acceptance of the suggested media file may be determined at least in part on one or more of; a majority of the plurality of separate user feedback responses being affirmative responses, the affirmative responses exceeding a predetermined proportion of feedback responses, and the affirmative feedback responses cumulatively exceeding a predetermined threshold.

In a sixth related exemplary methodic embodiment, the collaborative acceptance of the suggested media file may be determined at least in part on a weighted tally of at least one of the plurality of separate user feedback responses.

In a seventh related exemplary methodic embodiment, at least one of the plurality of separate user feedback responses may be given non-equal weightings with respect to other of the plurality of separate user feedback responses in the determination of the collaborative acceptance.

In an eighth related exemplary methodic embodiment, the non-equal weightings are dependent at least in part upon non-equal priority levels associated with one or more particular users associated with each of the individual media players.

In an exemplary computer program product embodiment, a computer program product embodied in a tangible form is provided. The exemplary computer program product comprises instructions executable by a media provider processor to;

identify a suggested media file among a plurality of media files for impending broadcast play to a collaborative group of individual media player processors in processing communications with the media provider processor; where the plural-

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ity of media files are retrievably stored in a datastore coupled to the media provider processor and each media file having associated therewith, a retrievably stored identifying indicia;

retrieve the identifying indicia associated with the suggested media file;

contemporaneously send the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

receive a plurality of separate user feedback responses associated with the suggested media file, the plurality of separate user feedback responses being received from a plurality of media players included in the collaborative group of media player processors; and,

determine from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,

if collaborative acceptance has been obtained, broadcast play the suggested media file to the collaborative group of media players such that it plays after the completion of play of the current media file; or,

if collaborative acceptance has been not been obtained, suggest a different media file for impending broadcast play.

In a first related exemplary computer program product embodiment, the computer program product further comprises instructions embodied in a tangible form executable by each of the collaborative group of individual media player processors to;

output an identifying representation of the suggested media file to a user associated with each individual media player;

determine a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;

send the separate user feedback response to the media provider processor; and,

play the suggested media file for which collaborative acceptance has been determined.

In a second related exemplary computer program product embodiment, the computer program product further comprises instructions embodied in a tangible form executable by the media provider processor to determine collaborative acceptance of the suggested media file based at least in part upon a majority or weighted tally of affirmative responses included in at least a portion of the plurality separate user feedback responses received by the media provider processor.

In a third related exemplary computer program product embodiment, the tangible form may include logical media, optical media and magnetic media.

The various exemplary systematic and methodic embodiments described above are provided in related numeric embodiments for convenience only. No limitation to the various exemplary embodiments disclosed is intended.

BRIEF DESCRIPTION OF DRAWINGS

The features and advantages will become apparent from the following detailed description when considered in conjunction with the accompanying drawings. Where possible, the same reference numerals and characters are used to denote like features, elements, components or portions. Optional components or feature are generally shown in dotted lines. Boundaries of separate devices are generally shown in dashed line. It is intended that changes and modifications can be made to the described embodiment without departing from the true scope and spirit of the subject invention as defined by the claims.

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FIG. 1—depicts a generalized exemplary block diagram of a media provider.

FIG. 1A—depicts a generalized exemplary block diagram of a media player.

FIG. 2—depicts an exemplary embodiment where a media provider is in processing communications with a plurality of media players.

FIG. 2A—depicts an exemplary embodiment where a media suggesting application is exchanging information with a media playing application.

FIG. 2B—depicts an exemplary embodiment where a media player is receiving a broadcast media using a satellite link.

FIG. 3—depicts a process flow chart of an exemplary embodiment of the collaborative media suggestion and selection process.

DETAILED DESCRIPTION

The invention provides a system, method and computer program product which allows a plurality of users, each in possession of a suitably configured media player, to collaboratively influence the media content distributed to them by a broadcaster. Where necessary, computer programs, routines and algorithms are envisioned to be programmed in a high level language, for example CORBA, Java™ C++, C, C#, or Visual Basic™. The resulting applications allow each user of the plurality of media players to receive real-time suggestions for imminent media to be played from a broadcaster via a communication network with a media provider. For purposes of this disclosure, the term broadcast is intended to include multicast. One skilled in the art will appreciate that the term “applications” refers to programs, code, objects, applets, routines, functions, subroutines, and associated data retrieved from dynamic linked libraries, methods and like data structure.

The various applications described herein may also allow each user associated with the media players to provide a selective response to each of the received media suggestions, each response being entered by each individual user through a user interface of their media player, each response being communicated to the media provider over a communication network as, for example, a digital message, each response indicating a user's acceptance, rejection, and/or subjective partiality to the suggested media.

Upon receiving the selective responses from a plurality of users for a given media suggestion, the media provider determines based upon a conditional analysis of the received responses whether or not to imminently broadcast the suggested media to the media players of the collaborative group of users. In this way, each user may participate in the collaborative selection of media that will be broadcast by the media provider in the impending near future. In general, the impending near future means an accepted media file suggestion would be played soon after a currently playing media file completes play. Thus, real-time feedback responses are provided by each of the separate users which correspond to their contemporaneous mood in media, not merely their long-term tastes or preferences in media.

Referring to FIG. 1, a generalized block diagram of a media provider 100 is depicted. The media provider 100 includes a communications infrastructure 90 used to transfer data, memory addresses where data items are to be found and control signals among the various components and subsystems of the media provider 100.

A central processor 5 is provided to interpret and execute logical instructions stored in the main memory 10. The main

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memory 10 is the primary general purpose storage area for instructions and data to be processed by the central processor 5. The main memory 10 is used in its broadest sense and includes RAM, EEPROM and ROM. A timing circuit 15 is provided to coordinate activities within the media provider 100. The central processor 5, main memory 10 and timing circuit 15 are directly coupled to the communications infrastructure 90.

A display interface 20 is provided to drive a display 25 associated with the media provider 100. The display interface 20 is electrically coupled to the communications infrastructure 90 and provides signals to the display 25 for visually outputting both graphics and alphanumeric characters. The display interface 20 may include a dedicated graphics processor and memory to support the displaying of graphics intensive media. The display 25 may be of any type (e.g., cathode ray tube, gas plasma).

A secondary memory subsystem 30 is provided which houses retrievable storage units such as a hard disk drive 35, a removable storage drive 40, an optional logical media storage drive 45 and an optional removal storage unit 50.

The removable storage drive 40 may be a replaceable hard drive, optical media storage drive or a solid state flash RAM device. The logical media storage drive 45 may be flash RAM device, EEPROM encoded with playable media, or optical storage media (CD, DVD). The removable storage unit 50 may be logical, optical or electromechanical (hard disk).

A communications interface 55 subsystem is provided which allows for standardized electrical connection of peripheral devices to the communications infrastructure 90 including, serial, parallel, USB, network and Firewire connectivity. For example, a user interface 60 and a transceiver 65 are electrically coupled to the communications infrastructure 90 via the communications interface 55. For purposes of this disclosure, the term user interface 60 includes the hardware and operating software by which a user executes procedures on the media provider 100 and the means by which the media provider 100 conveys information to a user.

The user interface 60 employed on the media provider 100 may include a pointing device (not shown) such as a mouse, thumbwheel or track ball, an optional touch screen (not shown); one or more pushbuttons (not shown); one or more sliding or circular rheostat controls (not shown), and one or more switches (not shown.) One skilled in the relevant art will appreciate that the user interface devices which are not shown are well known and understood. The user interface 60 may be provided at a terminal or other station for use by a human operator such as a contemporaneous disc jockey (DJ) or other media specialist. The human operator may, in some embodiments, provide input through the user interface 60 that dictates or otherwise influences the media suggestions that are selected by media provider 100 and broadcasted to a collaborative group of media players 100 A,B,C (FIG. 2.)

In some embodiments, the human operator may select a particular media for suggestion and cause it to be electronically suggested to a particular collaborative group of media players 100 A,B,C by engaging the user interface 60 of the media provider 100.

A transceiver 65 is provided to facilitate the remote exchange of data between the media provider 100 and each media player 100A, 100B, 100C coupled to a telecommunications network 85.

The transceiver 65 may be a radio frequency type normally associated with computer networks for example, wireless computer networks based on Bluetooth™ or the various IEEE standards 802.11.sub.x., where x denotes the various present and evolving wireless computing standards. Alter-

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nately, digital cellular communications formats compatible with for example GSM, 3G and evolving cellular communications standards. Both peer-to-peer (PPP) and client-server models are envisioned for the various embodiments disclosed herein. For example, one media player **100A** in the group of collaborating media players **100 A,B,C** may act as the media provider **100**. As such, the media provider **100** responsibility may be transferred to any of member of the collaborating group of media players **100 A,B,C**.

In a third alternative embodiment, the transceiver **65** may include hybrids of computer communications standards, cellular standards and evolving satellite radio standards. The media provider **100** includes an operating system, the necessary hardware and software drivers necessary to fully utilize the devices coupled to the communications infrastructure **90**, and a media suggestion application operatively loadable into the main memory **10**. A detailed explanation of the media suggestion application is provided in the discussion accompanying FIGS. 2, 2A, 2B and 3.

Lastly, an audio processing subsystem **70** is provided and electrically coupled to the communications infrastructure **90**. The audio processing subsystem **70** is configured for the broadcast or multicast play of digitally represented media content, for example, music or multimedia encoded in any of the exemplary formats MP3, AVI, WAV, MPG, QT, WMA, AIFF, AU, RAM, RA, MOV, MIDI, etc. As referred to in this specification, "media" refers to video, audio, streaming media and any combination thereof. In addition, the audio processing subsystem **70** is envisioned to optionally include features such as graphic equalization, volume, balance, fading, base and treble controls, surround sound emulation, and noise reduction. One skilled in the relevant art will appreciate that the above cited list of file formats is not intended to be all inclusive.

The media provider **100** includes an operating system, the necessary hardware and software drivers necessary to fully utilize the devices coupled to the communications infrastructure **90**, media play and broadcast feedback functions are enabled by at least one application (i.e., a media suggestion application **225**, FIG. 2A) operatively loaded into main memory **10**. Optionally, the media provider **100** is envisioned to include at least one remote authentication application, one or more cryptography applications capable of performing symmetric and asymmetric cryptographic functions, and secure messaging software. One skilled in the art will appreciate that the media provider **100** may have comprise a single unit with a single processor or may be embodied as a plurality of units and/or a plurality of processors that work in concert to perform the required media providing functions, for example to allow for scaling of the media provider functionality.

FIG. 1A depicts a general block diagram of the media players **100 A,B,C** which are coupled to the media provider **100** over the telecommunications link **85**. In an exemplary embodiment, the media players **100 A,B,C** are provided in a portable form factor to be carried by a user. In an alternate embodiment, the media players **100 A,B,C** are provided as applications or sub-applications which utilize the existing resources of a host electronic device. For example, an applet which interfaces with a local browser installed on the electronic device to communicate with the media provider **100** over a public network **85**, for example the Internet.

Analogous to the media provider **100** each media player **100 A,B,C** includes a communications infrastructure **190** used to transfer data, memory addresses where data items are to be found and control signals among the various components and subsystems of the media player **100 A,B,C**.

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A microprocessor **105** is provided to interpret and execute logical instructions stored in the main memory **110**. The main memory **110** is the primary general purpose storage area for instructions and data to be processed by the microprocessor **105**. The microprocessor **105**, main memory **110** and timing circuit **15** are directly coupled to the communications infrastructure **190**.

A display interface **120** is provided to drive a display **125** associated with the media players **100 A,B,C**. The display interface **120** is electrically coupled to the communications infrastructure **190** and provides signals to the display **125** for visually outputting both graphics and alphanumeric characters. As with the media provider **100**, the display interface **120** may include a dedicated graphics processor and memory to support the displaying of graphics intensive media. The display **125** is generally of a low power consuming type, for example, a liquid crystal display (LCD.)

A secondary memory subsystem **130** is provided which houses retrievable storage units such as a hard disk drive **135**, a removable storage drive **140**, an optional logical media storage drive **145** and an optional removal storage unit **150**.

A communications interface **155** subsystem is provided which allows for electrical connection of peripheral devices to the communications infrastructure **190** including, serial, parallel, USB, network and Firewire connectivity.

A user interface **160** and a transceiver **165** are electrically coupled to the communications infrastructure **90** via the communications interface **155**.

The user interface **160** employed on the media player **100** may include one or more pushbuttons **160 A,B** one or more sliding or circular potentiometer controls (not shown), one or more switches (not shown), a tactile feedback unit **160C**, as well as unique tools for user input and output such as a head-nod sensor, a voice input sensor, voice output routines and components, and/or other interface routines and components as are disclosed in the instant inventor's co-pending patent application Ser. No. 11/285,534 filed Nov. 22, 2005. The tactile feedback unit **160C** may be used to provide a vibratory alert to a user of the media player **100 A,B,C**. One skilled in the relevant art will appreciate that the user interface devices which are not shown are well known and understood.

A transceiver **165** is provided to facilitate the exchange of data between the media player **100** and the media players **100 A,B,C** via the telecommunications network **85**.

The transceiver **165** is intended to be compatible with the transceiver **65** installed on the media provider **100**. In an exemplary embodiment, the transceiver **165** includes a traditional IEEE standard 802.11.sub.x. networking unit and optionally, a satellite radio receiver **170**. In a third alternative embodiment, the transceiver **65** may include hybrids of computer communications standards, cellular standards and evolving satellite radio standards.

An audio subsystem **170** is provided and electrically coupled to the communications infrastructure **190**. The audio subsystem is configured for the play of digitally represented media, for example, music media or multimedia encoded in any of the exemplary formats MP3, AVI, WAV, MPG, QT, WMA, AIFF, AU, RAM, RA, MOV, MIDI, etc. The audio subsystem includes a microphone input port **175A** and a headphone or speaker output port **175B**.

Connection of the microphone **175A** and/or headset **175B** includes both traditional cable and wireless arrangements known in the relevant art. One skilled in the relevant art will appreciate that the above cited list of file formats is not intended to be all inclusive.

In portable embodiments, each of the media players **100 A,B,C** includes an operating system, the necessary hardware

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and software drivers necessary to fully utilize the devices coupled to the communications infrastructure 190, media play and user feedback functions are enabled by at least one application (i.e., a collaborative feedback application; 255 FIG. 2A) operatively loaded into main memory 110. The media players 100 A,B,C may include at least one remote authentication application compatible with that of the media provider 100, one or more cryptography applications capable of performing symmetric and asymmetric cryptographic functions, and secure messaging functions.

Referring to FIG. 2, a generalized exemplary embodiment is depicted where a media provider 100 is in processing communications over a network 85 with three media players 100 A,B,C arranged in a collaborative group 200. In this exemplary embodiment, the media provider 100 exchanges data 240, 245, 260 (FIG. 2) with the collaborative group 200 of media players 100 A,B,C. The users associated with each of the collaborative group 200 of media players 100 A,B,C do not necessarily have to be known to one another as the collaborative group 200 may be defined by the media provider 100 based on similar user preferences or by each user agreeing to be part of a particular collaborative group 200. Alternately the users associated with collaborative group 200 may have explicitly joined or otherwise defined the collaborative group using selection process associated with the present invention, for example defining a collaborative group among a set of friends who desire a shared media experience.

In some such embodiments, the users access the media provider 100 remotely through a web browser or other terminal program and engage a configuration process whereby the users define a collaborative group by indicating unique ID values for each of their individual media players 100 A,B,C and/or each of their persons.

In some embodiments a password or other authentication value may be required of a user desiring to join a particular collaborative group 200. The data exchanged includes identifying indicia 240 associated with a suggested media file 245 (FIG. 2A) for play sent from the media provider 100 to each of the media players 100 A,B,C. Each user, after receiving the identifying indicia 240 enters a feedback response 260 via the user interfaces 160 associated with each of the media players 100 A,B,C which is then sent over the network 85 to the media provider 100 for tallying. It should be noted that upon receiving the identifying indicia 240, the individual media player of each user in the collaborative group displays to that user an identifying representation of the suggested media file 245. This identifying representation may be displayed visually or may be output aurally. For example, the display of each media player 100 may visually output the title of the suggested media file using graphical processes and/or may aurally announce the title of the suggested media file using speech synthesis processes. The suggestion and feedback processes are generally performed concurrently with the broadcast of a previously suggested and collaboratively accepted media file 245 to the collaborative group of media players 100 A,B,C.

Referring to FIG. 2A, an exemplary embodiment of the functional relationships between the media suggestion application 225 operating on the media provider 100 and the collaborative feedback application 255 operating on each of the media players 100 A,B,C is depicted. A variety of programming techniques may be employed to accomplish the various embodiments disclosed. For example, the media suggestion application 225 may be programmed as a parent or main program which controls the collaborative feedback application 255. In such an arrangement, the collaborative feedback application 255 may exist as an Java™ applet, a remotely invokeable method (RMI), Windows™ distributed compo-

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nent object model, IBM™ distributed system object model (DSOM) object or similar arrangement in which the collaborative feedback application 255 is invoked by the media suggestion application 225.

The media suggestion application 225 may also be programmed as a server application which exchanges data with the collaborative feedback application 255 acting as a client in a client-server relationship. Other programming techniques may be used as well which allows for cross network data exchange between the media suggestion application 225 and each instance of collaborative feedback applications 255 found in a collaborative group 200. The media suggestion application 225 is programmed to access a database 30 containing a library of media files 245 A,B,C-N for intended broadcast play. Each media file 245 has associated therewith, a retrievable identifying indicia 240 A,B,C-N. In general the identifying indicia 240 for a particular media file include one or more pieces of data that uniquely identify that media file with respect to all other media files.

The selection of a media file 245 may be made using a random selection process, a sequential selection process, an elimination selection process, or an intelligent media selection process such as one or more of the processes disclosed in co-pending U.S. patent application Ser. Nos. 11/267,079 filed Nov. 3, 2005 and 11/285,534 filed Nov. 22, 2005 by the instant inventor, both of which are hereby incorporated by reference, or any combination of these processes.

For example, a weighted random selection process may be employed that considers the media taste preferences, media exposure histories, and/or other personal preference and/or personal historical data associated with one or more of the collaborating users. In some embodiments the selection of the media file 245 may be influenced or directly indicated by a human operator of the media provider 100 system. For example a “DJ” or other media selection specialist may personally influence or directly indicate through a user interface 60 of the media provider 100, the media file, set of media files, order of media files, or weightings of media files to be used in the media suggestion process.

Once a media file 245 is identified for suggested play by the media suggestion application 225, the identifying indicia 240 associated with the identified media file 245 is then sent over the network 85 to each of the individual the media players 100 A,B,C of the collaborative group 200 by the media suggestion application 225. The identifying indicia 240 may include only a coded identification value that uniquely specifies the media file 245, or may include descriptive content such as the title, artist, playing time, album name, and album cover imagery.

Thereafter, each collaborative feedback application 255 receives the broadcasted identifying indicia 240 and alerts the user associated media player 100 A,B,C that a identified media 245 for play is available for providing user feedback 260. The alert may be provided in tactile 160C, visual 125 and/or audible forms 170. This alert is generally accompanied by and/or comprises an output of data that identifies the suggested media file to the user. In some embodiments the output identifying representation data was received as part of the indicia 240 from the media provider 100. In other embodiments the identifying representation data is accessed from a local datastore 30 A,BC available to the media player 200 through a relational reference to the received identifying indicia 240

The media players 100 A,B,C may be programmed such that receipt of the incoming identifying indicia 240 causes an alert to be generated to inform the user that a suggested media is available for receiving user feedback. Each user then inputs his or her feedback responses into the user interface 160

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associated with their particular media player **100 A,B,C** and the feedback responses **260** are sent over the network **85** to the media suggestion application **225** for tallying.

The user feedback responses **260** are used to determine whether the suggested media item should be played **245**. In some embodiments, a default feedback response is provided over network **85** by a media player **100 A,B,C** if the user of that media player **100 A,B,C** does not provide a feedback response through a user interface **160** within a predetermined time period (i.e., time constraint). In some such embodiments the user may configure the state of the default feedback response using a preference setting configured by that user. Thus, some users may configure the collaborative feedback application **255** to automatically provide an affirmative response, if no response is provided by the user to the suggested media file. Other users may configure the collaborative feedback application **255** to automatically provide a negative response, if no response is provided by the user to the suggested media file.

In an exemplary embodiment, a collaborative determinator function **235** of the media suggestion application **225** performs the tallying and determines if collaborative acceptance of the identified media file **245 A,B,C-N** has been obtained. If collaborative acceptance has been obtained among the collaborative group **200** for the play of the suggested media **245 A,B,C-N**, the suggested media **245 A,B,C-N** is scheduled for broadcast play, generally soon after a currently playing media **245** has completed play. Alternately, if the suggested media **245 A,B,C-N** is collaboratively rejected, the process may be repeated where another media may be identified and suggested for play.

In an exemplary embodiment, determination of collaborative acceptance is obtained when a majority of users indicate collaborative acceptance of the suggested media **245 A,B,C-N**. Alternatively if more than a certain percentage of users indicate acceptance of a suggested media **245 A,B,C-N**, collaborative acceptance is obtained. Alternatively if the mean of the partiality ratings provided by users for a suggested media **245 A,B,C-N** is above a predefined level, collaborative acceptance is obtained. Alternatively if the weighted mean of partiality ratings provided by users is above a predetermined level, collaborative acceptance is obtained. The collaborative determinator function **235** may be a separate process, application, routine, applet or application which is called by the media suggestion application **225**. One skilled in the art will appreciate that a multitude of procedural and object oriented programming mechanisms may be employed to accomplish the tallying function.

In another exemplary embodiment, if the media provider **100** does not receive a feedback response within a predefined time period from a particular media player **100 A,B,C**, a default feedback response may be assigned to that media player **100 A,B,C**, in the tallying and determination process.

The default action may automatically accept or reject the suggested media, or may cast a default subjective partiality rating for the suggested media **245 A,B,C-N**, or may waive the right to express partiality towards the suggested media(s) **245 A,B,C-N** in a current user feedback cycle. Thus, while it was previously described that in some embodiments, a user's portable media player may report a default user feedback response **260** for that user if that user does not provide an overt response to a suggested media file **245 A,B,C-N**, an alternate embodiment is one in which the media provider **100** assigns a default user feedback response if none is received from a particular media player **100 A,B,C**.

The user feedback **260** and tallying process generally occurs concurrently with the broadcast play of the current

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media file **245**. The identifying indicia **240** may include the title of the suggested media file, a unique identifier, a title, a graphical representation of an album cover, an artist name, a group name, a date, a genre, a playing time, a trademark and any combination thereof. In an exemplary embodiment, the unique identifier may be used to locally match and retrieve additional media file information which is stored in datastores **30A,B,C** (FIG. 2) coupled to each of the media players **100 A,B,C**.

In another exemplary embodiment, the tallying and determination process may be optionally weighed such that the user feedback responses **260** from some users in the collaborative group are counted more heavily in the determination process than the user feedback response **260** from other users in the collaborative group. The weightings associated with particular users (or particular media players used by particular users) may be based upon priority levels that are optionally assigned to some or all of the plurality of users. In other related exemplary embodiments, at least one of the individual users may be assigned a higher priority level than another of the individual users, the user feedback response **260** associated with the higher-priority user having a greater influence upon the tally than the response provided by a lower-priority user.

Based upon the computed tally, the media suggestion application **225** performs a conditional analysis in which the suggested media **245 A,B,C-N** is either collaboratively accepted for play or rejected for play. In other related exemplary embodiments, weighting mechanisms may be provided for determining an average partiality rating provided by the users for an suggested media **245 A,B,C-N** requiring exceeding a predetermined threshold before being collaboratively accepted. In other related exemplary embodiments, a certain percentage or proportion of users within the collaborative group must provide affirmative user feedback response **260**, either directly or through automated defaults, for the suggested media file **245 A,B,C-N** to be accepted. For example, the system may be configured such that 65% of the user feedback responses provided with respect to a suggested media file **245 A,B,C-N** must be affirmative for the media file to be collaboratively accepted. In some such embodiments the users may configure the threshold percentage employed.

In other exemplary embodiments, the user feedback responses **260** are collected by the media provider **100** for a predetermined amount of time following a suggested media file **245 A,B,C-N**. Once the predetermined amount of time elapses, only those user feedback responses **260** received are used in the tally and determination process. In other embodiments, user feedback responses are collected by the media provider **100** until a predetermined number or predetermined percentage of user feedback responses **60** is collected from the collaborative group of media players **100 A,B,C**. Once the predetermined number or percentage of user feedback responses **260** is received, only those responses are used in the tally and determination process. For example, the media provider **100** may be configured such that after 80% of the individual media players **100 A,B,C** in the collaborative group have provided user feedback responses **60**, the tally and determination process is performed.

Finally, in some embodiments user feedback responses may be collected until both a predetermined amount of time elapses and a minimum number or percentage of user feedback responses **60** are received. This arrangement ensures that all users have at least a predetermined amount of time available to respond as well as ensuring that at least a minimum number or percentage of users participate prior to the tally and determination. With respect to weighted tallying

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processes in which the user feedback responses **260** from certain users have a greater impact upon the determination process than user feedback responses from other users, a variety of methods may be used to assign higher priority levels to certain users. In one such embodiment, a user's priority level may be determined based upon the length of time that that user has been a member of a particular collaborative group or a user of the media provider service. In this way user's who have been members of a particular collaborative group for a longer period of time, and/or user's who have been patrons to the media provider service for a longer period of time, may be assigned a higher priority level and therefore may have a greater influence upon the tally and determination process than other users who have lower priority.

In an alternate embodiment the weighting assigned to a particular user feedback response **260** may be determined or assigned based upon the order in which the user feedback response **260** was received, the user feedback response **260** received first being assigned a higher weighting in the tally and determination process than the user feedback responses **260** received afterward. In this way users are rewarded with increased impact upon the collaborative decision process in return for responding more quickly to a media suggestion **245** A,B,C-N.

In an alternate embodiment, user provided user feedback responses **260** are weighted more heavily in the tally and determination process than default provided user feedback responses **260**. In this way users are rewarded with increased influence upon the collaborative decision process if they explicitly provide a user feedback response **260** as opposed to allowing a default process to provide their user feedback response **260**.

In another alternate embodiment, user's are provide a higher priority level and thus a higher weighting in the tally and determination process based upon their historical accuracy in providing feedback responses **260** to media suggestions **245** A,B,C-N. If their feedback responses **260** frequently agree with the collaborative decision reached by the group, their priority and thus weighting level is increased. If their feedback responses **260** often disagree with the collaborative decision reached by the group, their priority and thus weighting level is decreased. In this way users whose feedback responses often represent the will of the collaborative group are given a higher weighting in the tally and determination process while users whose feedback responses often conflict with the will of the collaborative group are given lower weighting in the tally and determination process.

In yet another exemplary embodiment, a database of user preferences **275** may be used by the media provider **100** to heuristically determine future media suggestions **245** A,B,C-N to be sent to the users of the media players **100** A,B,C, the playing of the suggested media **245** A,B,C-N being dependent upon the collaborative decision-making process of the then current users as disclosed herein. The heuristic processes used to determine future media suggestions may include processes disclosed in co-pending U.S. patent application Ser. Nos. 11/267,079 and 11/285,534 by the present inventor.

In this way the present invention may make suggestions to the collaborative group of users employing data that reflects the long-term media tastes of the members of the collaborative group and then may enable real-time user feedback responses that are used to accept or reject the suggested media items based upon the substantially current media mood of the members of the collaborative group.

It should be noted that in some embodiments the user preference and/or taste related values employed by the heu-

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ristic selection processes may be weighted such that users with higher priority level have a greater influence upon the heuristic selection process than users of lower priority level. In this way, for example, user's who have been in the collaborative group longer or who have been members of the media service longer, may have their personal preferences and/or tastes provide a greater impact upon the selection process for media suggestions than other users.

Referring to FIG. 2B, another exemplary embodiment is depicted. In this exemplary embodiment, a media player **100A** sends and receives data from the media provider **100** either over a public network **85S** and local access provider **270** or via an earth station (not shown) to a satellite **250**. In one exemplary embodiment, the media player **100A** sends user feedback data **260** to the media provider **100** over public networks **85**, **85S** via a local access provider **270**. In this exemplary embodiment, the media player **100A** receives identifying indicia **240** from the media provider **100** over the public networks **85**, **85S** via a local access provider **270**. The local provider **270** may be for example, a cellular telephone service or wireless hotspot service. The broadcast media **240** is then transmitted by satellite **250**.

This exemplary embodiment is intended to take advantage of the digital broadcast capabilities of the latest generation of satellite broadcast providers (e.g., XM™, Sirius™.) The broadcast capabilities of the satellite providers have ample capacity either directly in a main carrier or a sub channel to broadcast collaboratively accepted media **245** at high data rates, thus minimizing the waiting time associated with large file transfers occurring over wireless networks. In another related exemplary embodiment, the identifying indicia are sent to the media player **100A** via the satellite **250**. In this exemplary embodiment, the user feedback **260** is sent to the media provider **100** using public networks **85**, **85S** as before.

Referring to FIG. 3, an exemplary flow chart of certain embodiments is depicted. The process is initiated **300** when the media provider begins a media suggestion sequence. The media provider begins by identifying a media file for suggested broadcast play **305**. The identification process may be accomplished in variety of ways, including for example, sequential selection, random selection, weighted random selection, elimination selection, predetermined selection based on user preferences, operator input selection, user priority and user weighting **310**. The media provider then retrieves and sends identifying indicia associated with the identified media file to the group of collaborating media players **315**. The identifying indicia include for example, a unique ID. In some embodiments the identifying indicia may also include descriptive content such as a media title, a graphic representation of an album cover, an artist name, a group name, a date, a genre, a play time, a trademark and any combination thereof **320**. In alternate embodiments the descriptive content is stored locally upon the portable media players and is accessed with reference to the received indicia data.

Upon receiving the identifying indicia each media player may optionally alert its associated user that an identified media has been suggested for play **325**. The alert may be provided as a tactile sensation (vibration), audible tone and/or in conjunction with a visual display **330**. For example, the user may hear an audible alert simultaneously with the title of the suggested media file being displayed graphically upon the media player. In some embodiments an identifying representation of the suggested media file may be announced verbally to the user using speech synthesis components. In general, the alert is composed to obtain the user's attention overly distracting the user from any currently playing media file.

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Each alerted user then inputs a feedback response into user interface associated with his or her media player. This may be performed, for example, by manually engaging a user interface element (e.g., button) or by verbally expressing an affirmative or negative response. In a previously mentioned embodiment, a user head-nod may be used to express affirmative or negative feedback with respect to a current media suggestion. The feedback responses are then sent to the media provider for tallying 335. In an optional embodiment, if one or more users fail to provide a feedback response within a predetermined time period 340, a default response is generated and sent to the media provider 345.

Alternately, if one or more media players 200 fail to provide a feedback response to the media provider 100 within a predetermine time period 240, a default response may be generated by the media provider 345 for those media players that did not convey a response. The media provider processes the received feedback responses to determine if collaborative acceptance of the identified media has been obtained 350.

If collaborative acceptance has been obtained 355, the identified media suggested for broadcast play is scheduled 365 and broadcast played after the currently broadcast media completes play 370. At this point, a user may desire to end his or her involvement in the collaborative session 375 by opting out or terminating the collaborative feedback application. Alternately, each user may continue his or her involvement in the collaborative session. In an optional embodiment, the collaborative decision may be recorded in a database associated with the media provider and used to adjust or refine future media identifications 360.

In some embodiments, each user's feedback accuracy is also recorded, the feedback accuracy reflecting if the user's response agreed with the decision of the collaborative group. In some embodiments user feedback accuracy is used in determining a priority level for a given user. The process then repeats 305 and another media file is identified and suggested for broadcast play during play of the collaboratively accepted media.

If collaborative acceptance has not been obtained 355, the identified media suggested for play is rejected. In an optional embodiment, the collaborative decision may be recorded in a database associated with the media provider and used to adjust or refine future media identifications 360. Again, in some embodiments each user's feedback accuracy is also recorded, the feedback accuracy reflecting if the user's response agreed with the decision of the collaborative group. The process then repeats and another media file is identified and suggested for broadcast play as before 305.

As previously described, different member users of a collaborative group may be assigned different priority levels and thereby may have differed weighted influence upon the tally and determination processes. For example, in some embodiments, only users who have a priority level above a certain value are enabled to provide user feedback responses to suggested media items. This may be accomplished by allowing a select group of users to collaboratively accept or reject media selections for the group as a whole. As such, a user's priority level may be determined, at least in part, upon how long the user has been a member of a collaborative group or a patron of a media provider service. In this way, the system may be configured such that only users who have been members of a collaborative group or patrons to a media provider service for more than a certain time period are enabled to provide user feedback responses to a suggested media item. In this way users are rewarded for patronage to a particular media provider service and/or a particular collaborative group.

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In another alternate embodiment, only users who have been presented with and/or viewed and/or listened to a certain number of promotional advertisements, are assigned a priority level of sufficient value that enables them to provide user feedback responses to suggested media items. In this way, users may be rewarded for experiencing promotional advertisements by earning increasing priority levels and thereby earning greater influence in the media acceptance and rejection process.

In yet another embodiment, users may earn increasing priority as a result of providing accurate responses to media suggestions. By accurate, it is meant that a user's response, whether it is an acceptance or rejection or subjective rating of a suggested media item, is in general agreement with the collaborative decision reached by the collaborative group. If a user's responses are often in general agreement with the collaborative decision of the group, that user is awarded higher priority. If a user's responses are often in conflict with the collaborative decision of the group, that user is reduced in priority level. In this way, users whose responses tend to represent the collaborative will of the group are provided greater weighted influence in the tally and decision making processes.

In still another embodiment, users earn increasing priority in whole or in part as a result of paying a subscription fee to a media provider service. In this way, paying users may be assigned higher priority than non-paying users and thereby have greater influence upon the collaborative decision making process. In a related variation, users who pay a higher subscription fee may be assigned a higher priority than users who pay a lesser subscription fee. In another related variation, priority may be assigned based upon the duration of paid membership to the service, assigning higher priority to users who have been paid subscribers for a longer duration than other users. In this way users are rewarded for loyalty to a particular paid media broadcast service by being enabled greater influence in the collaborative decisions made with respect to suggested media items.

The various exemplary embodiments described herein are merely illustrative of the principles underlying an inventive concept. It is therefore contemplated that various modifications of the disclosed exemplary embodiments will, without departing from the spirit and scope of the various exemplary inventive embodiments will be apparent to persons of ordinary skill in the art. In particular, it is contemplated that functional implementation of the various exemplary embodiments described herein may be implemented equivalently in hardware, software, firmware, and/or other available functional components or building blocks. No specific limitation is intended to a particular method, system or process sequence. Other variations and exemplary embodiments are possible in light of above teachings, and it is not intended that this Detailed Description limit the scope of invention, but rather by the Claims following herein.

What is claimed:

1. A system for collaborative media selection among a media provider and a collaborative group of media players, each individual media player being in processing communications with the media provider and associated with a user, the system comprising:

a media provider including;

a processor;

a datastore functionally coupled to the processor having retrievably stored therein, a plurality of media files; each of the plurality of media files having retrievably associated therewith, identifying indicia descriptive of its associated media file;

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a media suggestion application including instructions executable by the processor to;

identify a suggested media file from the plurality of media files for impending broadcast play to the collaborative group of media players;

retrieve from the datastore, the identifying indicia associated with the suggested media file;

contemporaneously send the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

receive a plurality of separate user feedback responses associated with the suggested media file, the plurality of separate user feedback responses being received from a plurality of media players included in the collaborative group of media players; and,

determine from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,

if collaborative acceptance has been obtained, broadcast play the suggested media file to the collaborative group of media players such that the suggested media file plays generally following a completion of play of the current media file; or,

if collaborative acceptance has been not been obtained, suggesting a different media file for impending broadcast play.

2. The system according to claim 1 wherein each of the collaborative group of media players comprising;

a microprocessor;

a collaborative feedback application including instructions executable by the microprocessor to;

output an identifying representation of the suggested media file to the user associated with the media player;

determine a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;

send the separate user feedback response to the media provider; and,

play the suggested media file for which collaborative acceptance has been determined.

3. The system according to claim 2 wherein the separate user feedback response is determined based upon the user expressing either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player.

4. The system according to claim 2 wherein the collaborative feedback application further includes instructions executable by the microprocessor to provide a default separate user feedback response if the user fails to express either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player within an allotted period of time.

5. The system according to claim 1 wherein the identifying indicia is one of; a unique identifier, a title, a graphical representation of an album cover, an artist name, a group name, a date, a genre, a playing time, and a trademark.

6. The system according to claim 1 wherein the media provider is a server in which the collaborative group of media players are clients.

7. The system according to claim 1 wherein the identifying indicia is sent to the collaborative group of media players generally simultaneously from the media provider.

8. The system according to claim 1 wherein the broadcast play is accomplished using a streaming media process.

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9. The system according to claim 1 wherein identifying the media file for suggestion from the plurality of media files is performed at least in part using a random selection process.

10. The system according to claim 1 wherein identifying the media file for suggestion from the plurality of media files is performed at least in part using a weighted random selection process.

11. The system according to claim 1 wherein identifying the media file for suggestion from the plurality of media files is performed at least in part using retrievably stored user preference data for each user associated with at least a portion of the plurality of media players included in the collaborative group of media players.

12. The system according to claim 1 wherein collaborative acceptance of the suggested media file is determined at least in part upon a majority of the plurality of separate user feedback responses received by the media provider being affirmative.

13. The system according to claim 1 wherein collaborative acceptance of the suggested media file is determined at least in part on exceeding a preestablished threshold number or proportion of affirmative responses being received among the plurality of separate user feedback responses received by the media provider.

14. The system according to claim 1 wherein at least one of the plurality of the separate user feedback responses is given non-equal weighting with respect to the other plurality of separate user feedback responses received by the media provider for determination of the collaborative acceptance.

15. The system according to claim 14 wherein the non-equal weightings are dependent at least in part upon non-equal priority levels assigned to one or more particular users associated with the individual media players.

16. The system according to claim 1 wherein the collaborative feedback application further includes instructions executable by the microprocessor to alert its associated user to receipt of the identifying indicia sent from the media provider.

17. The system according to claim 16 wherein the alert is one of; an audible alert, a visual alert, a tactile alert and any combination thereof.

18. The system according to claim 1 wherein identifying a media file for suggestion is based at least in part upon a human operator's input.

19. The system according to claim 1 wherein the suggested media file is broadcast played to the collaborative group of media players such that broadcast play of the suggested media file begins immediately following the broadcast play of the current media file.

20. A method for collaborative media selection among a media provider and a collaborative group of media players, each individual media player being in processing communications with the media provider and associated with a user, the method comprising a media suggestion application including instructions executable by a media provider processor for;

identifying a suggested media file among a plurality of retrievably stored media files for impending broadcast play to the collaborative group of media players;

retrieving identifying indicia associated with the suggested media file;

contemporaneously sending the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

receiving a plurality of separate user feedback responses associated with the suggested media file, the plurality of

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separate user feedback responses being received from a plurality of media players included in the collaborative group of media players; and,
 determining from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,
 if collaborative acceptance has been obtained, broadcast playing the suggested media file to the collaborative group of media players such that the suggested media file plays generally following a completion of play of the current media file; or,
 if collaborative acceptance has been not been obtained, suggesting a different media file for impending broadcast play.

21. The method according to claim 20 further comprising a collaborative feedback application including instructions executable by a media player microprocessor for;
 outputting an identifying representation of the suggested media file to the user associated with each individual media player;
 determining a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;
 sending the separate user feedback response to the media provider; and,
 playing the suggested media file for which collaborative acceptance has been determined.

22. The method according to claim 21 wherein the separate user feedback response is determined based upon the user expressing either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player.

23. The method according to claim 22 wherein the collaborative feedback application further includes instructions executable by the microprocessor for providing a default separate user feedback response if the user fails to express either an acceptance or a rejection of the suggested media file through an explicit interaction with the media player within an allotted period of time.

24. The method according to claim 20 wherein the collaborative feedback application further includes instructions executable by the microprocessor for alerting the user of a receipt of the identifying indicia sent from the media provider.

25. The method according to claim 20 wherein collaborative acceptance of the suggested media file is determined at least in part on one of; a majority of the plurality of separate user feedback responses being affirmative responses, the affirmative responses exceeding a predetermined proportion of feedback responses, and the affirmative feedback responses cumulatively exceeding a predetermined threshold.

26. The method according to claim 20 wherein collaborative acceptance of the suggested media file is determined at least in part on a weighted tally of the plurality of separate user feedback responses.

27. The method according to claim 20 wherein at least one of the plurality of separate user feedback responses is given non-equal weightings with respect to other of the plurality of separate user feedback responses in the determination of the collaborative acceptance.

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28. The method according to claim 27 wherein the non-equal weightings are dependent at least in part upon non-equal priority levels associated with one or more particular users associated with each of the individual media players.

29. A computer program product embodied in a tangible form comprising instructions executable by a media provider processor to;

identify a suggested media file among a plurality of media files for impending broadcast play to a collaborative group of media player processors in processing communications with the media provider processor;

the plurality of media files being retrievably stored in a datastore coupled to media provider processor and each media file having associated therewith, a retrievably stored identifying indicia;

retrieve the identifying indicia associated with the suggested media file;

contemporaneously send the identifying indicia associated with the suggested media file to the collaborative group of media players in general concurrence with a broadcast play of a current media file;

receive a plurality of separate user feedback responses associated with the suggested media file, the plurality of separate user feedback responses being received from a plurality of media players included in the collaborative group of media player processors; and,

determine from the received plurality of separate user feedback responses if collaborative acceptance has been obtained for the suggested media file; and,

if collaborative acceptance has been obtained, broadcast play the suggested media file to the collaborative group of media players such that it plays after the completion of play of the current media file; or,

if collaborative acceptance has been not been obtained, suggest a different media file for impending broadcast play.

30. The computer program product according to claim 29 further comprising instructions embodied in a tangible form executable by each of the collaborative group of individual media player processors to;

output an identifying representation of the suggested media file to a user associated with each individual media player;

determine a separate user feedback response regarding the user's preference for the suggested media file in dependence on the user's interaction with the media player;

send the separate user feedback response to the media provider processor; and,

play the suggested media file for which collaborative acceptance has been determined.

31. The computer program product according to claim 29 further comprising instructions embodied in a tangible form executable by the media provider processor to determine collaborative acceptance of the suggested media file based at least in part upon a majority or weighted tally of affirmative responses included in the plurality of separate user feedback responses received by the media provider processor.

32. The computer program product according to claim 29 wherein the tangible form is one of; logical media, optical media and magnetic media.

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UNITED STATES PATENT AND TRADEMARK OFFICE
CERTIFICATE OF CORRECTION

PATENT NO. : 7,562,117 B2
APPLICATION NO. : 11/533037
DATED : July 14, 2009
INVENTOR(S) : Rosenberg

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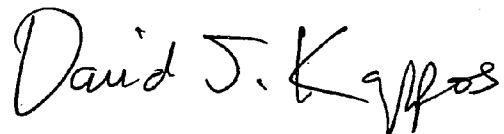
It is certified that error appears in the above-identified patent and that said Letters Patent is hereby corrected as shown below:

In the CLAIMS:

Claim 1, column 18, line 61, delete "including;" and insert --including:--.
Claim 1, column 18, line 62, after "a processor;" insert --and--.
Claim 1, column 18, line 64, delete "files;" and insert --files,--.
Claim 1, column 19, line 2, delete "to;" and insert --to:--.
Claim 1, column 19, lines 16 and 20, delete "and," and insert --and--.
Claim 2, column 19, line 30, delete "comprising;" and insert --comprises:--.
Claim 2, column 19, line 31, after "a microprocessor;" insert --and--.
Claim 2, column 19, line 33, delete "to;" and insert --to:--.
Claim 2, column 19, line 40, delete "and," and insert --and--.
Claim 5, column 19, line 57, delete "of;" and insert --of:--.
Claim 17, column 20, line 40, delete "of;" and insert --of:--.
Claim 20, column 20, line 56, delete "for;" and insert --for:--.
Claim 20, column 21, lines 3 and 6, delete "and," and insert --and--.
Claim 20, column 21, line 11, delete "or," and insert --or--.
Claim 21, column 21, line 17, delete "for;" and insert --for:--.
Claim 21, column 21, line 26, delete "and," and insert --and--.
Claim 25, column 21, line 48, delete "of;" and insert --of:--.
Claim 29, column 22, line 7, delete "to;" and insert --to:--.
Claim 29, column 22, line 11, delete "processor;" and insert --processor,--.
Claim 29, column 22, lines 26 and 29, delete "and," and insert --and--.
Claim 29, column 22, line 33, delete "or," and insert --or--.
Claim 30, column 22, line 40, delete "to;" and insert --to:--.
Claim 30, column 22, line 48, delete "and," and insert --and--.
Claim 32, column 22, line 59, delete "of;" and insert --of:--.

Signed and Sealed this

Tenth Day of November, 2009

A handwritten signature in black ink that reads "David J. Kappos". The signature is written in a cursive, flowing style.

David J. Kappos
Director of the United States Patent and Trademark Office